## SGM 2015/16 (League 1+2) Round 2 **SWIPS**



Tournament organiser:

Description —

**Date:** 2015-12-05

- Rules -

**Tournament system:** translation missing:

en.tournament\_system.team

**Rating** Standard Round count: 1

Maximal number of players: 20

Points assignment: static

Tiebreak:

- Address ——

**City:** decentralised